**King Saud University**

**College of Computer and Information Sciences**

**Department of Software Engineering**

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| **Course Code / Title**: **SWE-381/** **Web Applications Development** | **Professor**: **Dr. Achraf Gazdar** |
| **Semester / Year**: **Semester I/2017-2018** | **Date: October, 2017** |
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**Project Description**

**Due Date: December 24th at 07:am**

Implement a web application to help people selling and buying cars, furniture, animals or plants on the web. The user of the application should be able to:

1-Sign up to the application

2-Sign in/Sign out

3-Add/edit/delete the item to sell with all the required information and photos (Signing in is required).

4-Look for items to buy. Information about the displayed items are incomplete (especially the contact information) when the user is not signed in.

5-Submit a request for items he is interested in and the system notifies him about any matching item submitted by the other users (signing in is required).

6-Additional feature should be added by the students’ group

**Instructions on how to submit your project**

Students must submit through LMS (no project would be accepted by email) A folder which contains the source files.

**Demo**

Later, we will post the dates for each group to do a demo.